

GHOST MINE™ GAME

AGES | PLAYERS
7+ | 2



Contents:

Wooden game board, two bases with wand holders, two magnetic wands and rules.

It's a race to bring the most gems to the surface and safely into your mining car while running away from ghosts, avoiding your opponent and keeping your gems from rolling to the bottom of the mine shafts and haunted tunnels!

Object:

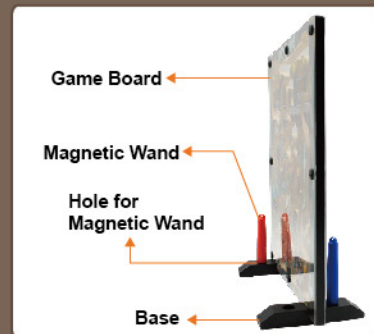
Place more colored "gems" in your mining car at the top of the game board than your opponent.



Set Up:

Assemble the bases onto the game board as shown.

Choose one magnetic wand per player. To begin the game, work together to use your magnetic wands to evenly distribute all the gems in the tunnels at the bottom of the game board as shown.





Play:

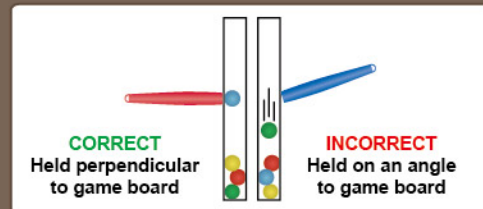
1. Players sit across from each other with the game board between them.
2. Decide which mining car at the top of game board each player will use.
3. At the count of three begin the game!
 - **PLAY OFFENSE!**
Grab gems and drag them up and into your mining car!
 - **PLAY DEFENSE!**
Steal gems off your opponent's wand and place them in your mining car, or drop them down a mine shaft!
4. Once a gem is in a mining car it is safe and must remain there.

Winning:

Have more gems safely in your mining car than your opponent at the end of the game and win!

Tips:

- Keep your magnetic wand perpendicular to the game board.



- Steady the game board with your other hand, especially if you plan to be a frantic gem hunter!

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