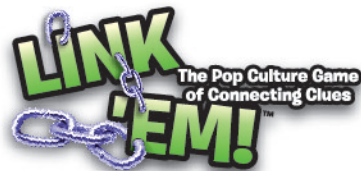


Notes:

ACTION CARD	# OF THEM IN THE DECK	ACTION
STEAL	15	Steal a Clue
STEAL-A-STEAL	8	Steal a Stolen Card
NO THANKS	10	Take a Different Clue
WILD	3	Choose Any Action



For 3-6 Players
Ages Adult

Contents: 1,256 Link 'Em riddles on 350 Link 'Em Cards, 36 Action Cards and Rules.

Set Up: Take the 36 Action Cards from the card deck, shuffle them and deal them out evenly, face-down. If there are five players, there will be an extra card: put it aside, out of play. Review your Action Cards, and hold them so no other players can see them. Place the box with the Link 'Em Cards in the center of the table.

Objective: Collect the most Link 'Em Cards to Win!

What's a Link 'Em? It's a riddle that contains two clues, the answers of which share a common word in the middle. Here are a few examples!

Link 'Em: A Toy Spud meets a Dandruff Shampoo
Answer: **Mr. Potato Head & Shoulders**

Link 'Em: One of Robin Hood's Merry Men meets Lincoln's Assassin
Answer: **Little John Wilkes Booth**

Link 'Em: A Beatle meets Indiana Jones
Answer: **George Harrison Ford**

Get the idea? Because the answers are always linked, if you know the answer to the one of the clues in the Link 'Em, it may help you figure out the answer to the other. You've got to get both by linking them together to get the answer correct and score the Link 'Em Card.

Play: Take turns. On your turn, you must correctly solve a Link 'Em, which should be read aloud by the Reader. The Reader is the person to your left. If you solve it and answer correctly first, keep the Link 'Em



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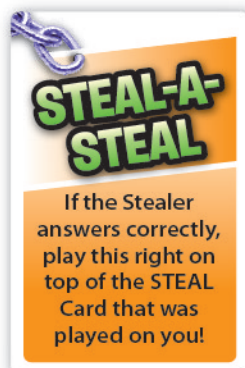
Card, as your reward. This ends your turn and play passes to the left.

The Reader: While you're the Reader, you may not play any Action Cards. The duty of being the Reader passes to the left.

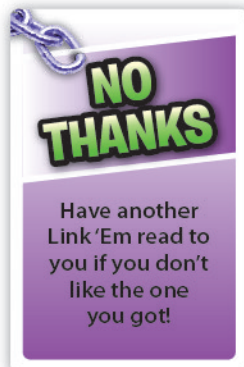
Action Cards: You may play an Action Card at any time, designated by the specific rules written on each individual Card. To play an Action Card, throw it down quickly, face-up in the center of the table, and shout its name, for example, "STEAL!"



Play a **STEAL Card** to steal a Link 'Em from another player at any time after it is read and before their answer is given. If you give the correct answer, you get to keep the Link 'Em Card. If you answer wrong, you must give one of your previously won Link 'Em Cards to the player on whom you played the STEAL card. If you have no Link 'Em Cards, the player you tried to rob may blindly draw one Action Card from your hand and keep it. In either case, play then passes to the next player in turn.



Play a **STEAL-A-STEAL** to steal back a Link 'Em Card that was just stolen from you. If the Stealer answers correctly, play this right on top of the STEAL Card that was played on you. YOU get to keep the Link 'Em Card even though the Stealer answered correctly. Only the player who was originally robbed can play a STEAL-A-STEAL. No need to play STEAL-A-STEAL if the Stealer answers wrong. Play then passes to the next player in turn.



Play a **NO THANKS Card** to have another Link 'Em read to you if you don't like the first one. Play this card quickly – before anybody else has a chance to steal it! You may play another NO THANKS Card if you don't like the second Link 'Em you get either. Again, play it quickly so nobody else gets a chance to Steal it. You may play as many successive NO THANKS Cards as you want.



Play a **WILD** in place of any other Action Card, you decide what you want it to do, choosing from all the other kinds of Action Cards. You must first shout "WILD!," followed by the name of the action you choose, like "STEAL!" or "NO THANKS" when you play the card.

Place any used Action Cards to the side, out of play. If more than one player plays an Action Card at a time, the one who first shouts the name of the card they're playing gets to play it.

Winning: The first player to score 10 Link 'Em Cards wins! For a longer game let the Action Cards dictate the score. When one player runs out of Action Cards, the game immediately ends. Everybody count up the Link 'Em Cards you've collected. If you have the most, you win!